

## EVENTS

<b>EVENTS &amp; MODIFIERS</b>	
#	RESULT
1-3	INJURED – DROPS OUT OF TOURNAMENT
4-6	INJURED – ADD +10 TO NEXT 18 HOLES
7-9	INJURED – ADD +5 TO NEXT 18 HOLES
10-14	IF PLAYER IS ON HOST TEAM, -1 FOR CROWD EFFECT
15-18	PLAYER GIVES CHOICE TEAM MATE -1 DUE TO PLAYING TIP
19-22	PLAYER GIVES CHOICE OPPONENT +1 – PSYCHE-OUT
23-26	CAN'T HIT THE FAIRWAYS - +2
27-30	PUTTER IS HOT -1
31-34	CAN'T READ THE GREENS +2
35-38	STRUGGLES WITH IRON PLAY +1
39-42	STRUGGLES OFF THE TEE +2
43-46	SHORT GAME ON TARGET -1
47-50	AGGRESSIVE STRATEGY PAYS OFF -2
51-54	AGGRESSIVE STRATEGY BACKFIRES +2
55-58	BLOWS SOME EASY PUTTS +1
59-62	IF NOT A HOST TEAM PLAYER, DISTRACTED BY UNRULY GALLERY +2
63-66	DIFFICULT PIN PLACEMENT +1
67-70	EASY PIN PLACEMENT -1
71-74	HITS THE FAIRWAYS -1
75-78	GREAT IRON PLAY -1
79-82	SHORT GAME SUFFERS +1
83-84	FINDING THICK ROUGH ALL DAY +3
85-86	FINDING SAND ALL DAY +3
87-90	BRILLIANT BUNKER PLAY -2
91-92	WATER HAZARDS WREAK HAVOC +5
93-96	EXCELLENT SHOT SHAPING -2
97-100	POOR CLUB SELECTION +1

<b>WEATHER CHART</b>		
#	CONDITIONS	MODIFIER
1-70	CLEAR	0
71-75	DRIZZLING RAIN	+1
76-85	GREENS FAST & HARD	+1
86-90	GUSTING WIND	+1
91-95	WINDY & DRIZZLING RAIN	+2
96-100	GREENS FAST & HARD, GUSTING WIND	+2