

COLUMN ONE

2-6 STRIKE OUT

7- POP OUT to 2B

8- POP OUT to SS

9- POP OUT to 3B

10- POP OUT to 1B

With bases loaded, score as a STRIKE OUT.

11-15 SINGLE (1)

Runners with 4 or 5 speed advance twobases. With two outs, all runners advance two bases.

16-20 SINGLE to LEFT FIELD (1) +

21-25 SINGLE to CENTER FIELD (1) +

26-30 SINGLE to RIGHT FIELD (1) +

+ Roll against error ratings for possible extra base on error. In seasons without raised error rating, roll against overall fielding ratings.

31-35 BASE on BALLS

36- STRIKEOUT

With 2B playing halfway, score as a DOUBLE PLAY (2B to 1B).

37- GROUND BALL to 2B

38- GROUND BALL to SS

39- GROUND BALL to SS

40- GROUND BALL to 1B

Infield Back: Out at first, runners advance

Infield Halfway: Second to first DOUBLE PLAY.

Other runners advance

Infield In: Out at first, lead runner holds, other runners advance. Forced runner out at home.

41-45 CLUTCH HIT

With runners on base score as a base clearing DOUBLE!

With bases empty score as a **BASE on BALLS**

46-50 STRIKE OUT

With first base occupied and less than two out, score this as a LINE DRIVE caught by the pitcher. He throws to first attempting to double up runner. Roll against pitcher's defensive rating.

1935, '46, '47, '48, '49 and '80 Seasons - Check letter after fielding rating and refer to below:

A - Second to first DOUBLE PLAY; with bases loaded, home to first DOUBLE PLAY; with runners on first and third only, option of second to first DOUBLE PLAY (runner scores if not three out) or lead runner out (Fielder's Choice).

B - Lead runner out (Fielder's Choice)

C - Ball is bobbled, batter out and runners advance one base.

51-55 Possible SPEED HIT

With men on base, score as a BASE on BALLS

With bases empty, score as bloop SINGLE to right, batter can try for second; roll against his speed rating. If higher, he's OUT at second. If not, score as a DOUBLE, and he steals third on the next pitch.

COLUMN TWO

2-6 STRIKE OUT

7- FOUL OUT to C

8- FOUL OUT to 2B

9- FOUL OUT to SS

10- FOUL OUT to 3B

11- FOUL OUT to 1B

12-16 SINGLE (1)

With two out, runner on second scores on a close play. On the throw to the plate, runner on first goes to third and the batter takes second.

17- STRIKE OUT

Score SACRIFICE FLY to CF if runner on third and <two out.

18- FLY OUT to LF

19- FLY OUT to RF

20- FLY OUT to CF

21- FLY OUT to RF

With runner on third abse and less than two outs, score as a SACRIFICE FLY. Runner with 3-4-5 speed goes to third on the throw.

22-23 GROUND OUT (1B-P)

Runners advance one base. Batter misses next 5 games.

24- GROUND OUT (2B-P)

Runners advance one base. Batter misses next 5 games.

25-29 GROUND OUT (3B-1B)

Runners advance one base. Batter misses next 4 games

30-34 GROUND OUT (SS-1B)

Runners advance one base. Batter misses next 3 games

35-39 GROUND OUT (2B-1B)

Runners advance one base. Batter misses next 2 games

40-44 GROUND OUT (P-1B)

Runners advance one base. Batter misses next game.

45- GROUND OUT (P unassisted)

Runners advance one base. Batter misses remainder of game.

46-48 GROUND OUT (1B unassisted)

Runners advance one base.

49-50 GROUND OUT (C-1B)

Runners advance one base. Batter misses next 2 games.

51-55 GROUND OUT (2B-1B)

Runners advance one base. With runner on third base and the 2B is playing IN, score as a STRIKE OUT.

THIRD BASE COACH

	Outfield Defense				
SP	5	4	3	2	1
5	5	EB	EB	EB	EB
4	4	5	EB	EB	EB
3	3	4	5	EB	EB
2	2	3	4	5	EB
1	1	2	3	4	5

COLUMN THREE

- 2-3 SHORT FLY OUT to CF
 4- SHORT FLY OUT to LF
 5- SHORT FLY OUT to RF
 6- SHORT FLY OUT to CF

7- **SINGLE to LF (1)**
 8- **SINGLE to CF (1)**
 9-10 **SINGLE to RF (1)**
 Refer to Third Base Coach for extra base attempt.

- 11- LINE OUT to P
 12- LINE OUT to 1B
 13- LINE OUT to 2B
 14- LINE OUT to 3B
 15- LINE OUT to SS
 16- **TRIPLE to RCF**

With two out and RF/CF arm rating 5 (or defense rating of 5 in seasons prior to 1984), score as DOUBLE, runner out at third.

17- **DOUBLE to CF (2)**
 18- **DOUBLE to LF (2)**
 19- **DOUBLE to RF (2)**
 Refer to Third Base Coach for extra base attempt.

- 20- FLY OUT to LF
 21- FLY OUT to CF
 22- FLY OUT to RF
 23- FLY OUT to CF
 24- FLY OUT to LF

Runner on 3rd may attempt to score. See Coach for possible SF

25-29 **SINGLE**
 Runners advance two bases. Roll one dice and refer to chart:

Inning	1	2	3	4	5	6
1-6	WP	CS	CS	CS	CS	WP
7+ (option)	WP	CS	WP	CS	WP	PB

- 30-31 LINE OUT to SHORT CF
 32- LINE OUT to SHORT LF
 33- LINE OUT to SHORT RF

- 34- **DOUBLE to RF**
 35- **DOUBLE to CF**
 36- **DOUBLE to LF**
 37- **DOUBLE to RF**

Runners advance 2 bases. Refer to the 3rd Base Coach for XB

- 38-42 STRIKEOUT
 43-47 LHP: **SINGLE (2)** Runner on 1st with 1/2 speed(1)
 RHP: LINEOUT to SS, runner on 2nd doubled!
 48-52 LHP: LINEOUT to 2B, runner on 2nd doubled!
 RHP: **SINGLE (2)** Runner on 1st with 1/2 speed(1)

53-57 DRIBBLER to MOUND
 P may attempt to retire batter or any baserunner. Roll against speed. If higher, OUT on FC (1). If not, **SINGLE (1)**.

58-62 **REFER to RARE PLAY CHART**

63- **SINGLE to CF**

Runners advance two bases. If there's a runner on second, he draws a throw to the plate. Batter attempts to take second. Roll against C defense. If not higher, 8-2-4 putout.

COLUMN FOUR

1-1B 2-2B 3-3B 4-SS 5-SS 6-2B

FIELDER IN

2-6 **HARD HIT GROUND BALL**
1B open - Batter out and runners hold
1B occupied - Lead runner out on a **FIELDER'S CHOICE**
2B & SS Half - May take the FC or go for the DP. If DP attempt, runner on first is out and roll against the batter's speed for out at first.
Bases Full - Throw home retires runner on third, roll against batter's speed for out at first.

- 7-10 **SLOW HIT GROUND BALL**
 Defense may 1) take the sure out at first with runners advancing or 2) try for lead runner rolling against his speed.
 12-13 **SAFE at FIRST on ERROR (1)**
 14 **SAFE at FIRST on ERROR (2)**
 15 **SAFE at SECOND on ERROR (2)**
 16 **SAFE at SECOND on ERROR - all score**
 17-19 **SINGLE** off infielder's glove (1)
 20-21 **SINGLE (1)**, runner on second scores.
 22-23 **SINGLE (2)**
 24-25 **SINGLE (2)**; if hit to 1st or 3rd - **DOUBLE**
 26-27 Bunt; **FIELDER'S CH.**, lead runner out
 28-29 **SACRIFICE BUNT (1)**
 30 Bunt **SINGLE (1)**

FIELDER HALFWAY

- 2-6 Second to first **DOUBLE PLAY**
 7-11 **FIELDER'S CH.**-at 2nd. Others adv.
 12-13 **SAFE at FIRST on ERROR (1)**
 14 **SAFE at FIRST on ERROR (2)**
 15-16 **SAFE at SECOND on ERROR (2)**
 17-18 **OUT at FIRST on ground ball (1)**
 19-20 **SINGLE** off infielder's glove (1)
 21-23 **SINGLE (1)**, runner on second scores
 24-25 **SINGLE (2)**
 26-27 **SACRIFICE BUNT (1)**
 28-30 Bunt **SINGLE (1)**

FIELDER BACK

- 2-11 **OUT AT FIRST (1)**
 Runner at second holds on ball hit to 3B or SS
 Runner at third holds on ball hit to 3B
 12-13 **SAFE at FIRST on ERROR (1)**
 14 **SAFE at FIRST on ERROR (2)**
 15-16 **SAFE at SECOND on ERROR (2)**
 17-20 **OUT at FIRST on ground ball (1)**
 21 **SINGLE** off infielder's glove (1)
 22-25 **SINGLE (1)**, runner on second scores
 26 **SACRIFICE BUNT (1)**
 27-30 Bunt **SINGLE (1)**

ALL DEPTHS

- 31-34 **POP OUT**
 35-39 **SINGLE (2)**
 Runner caught stealing. No attempt if team is behind after 7In.
 40-44 **LINE OUT - Unassisted Double Play**
1B occupied - If hit to Firstbaseman - **DOUBLE PLAY**
2B Occupied - If hit to Secondbaseman - **DOUBLE PLAY**
3B Occupied - If hit to Thirdbaseman - **DOUBLE PLAY**
Any Occupied - Caught by SS, throws to lead base for DP.

COLUMN FIVE

2-	GROUND BALL to 1B
3-	GROUND BALL to 3B
4-	GROUND BALL to 2B
5-	GROUND BALL to SS
Back - Out at first, runners advance one base.	
Half - Out at second, other runners advance	
In - Out at first, lead runner holds, other runners advance. Force on lead runner.	
+ = Pitchers with this Col. 5 symbol score as STRIKE OUT with bases empty	

6-9 BASE on BALLS
With the bases loaded, score as two balls

10- BASE on BALLS

11-14 HIT by PITCH

15- HIT by PITCH
Batter replaced at first by pitch runner.

16-	(P) SINGLE off pitcher's glove+
17-	(C) SINGLE in front of plate +
18-	(1B) SINGLE in back of first +
19-	(SS) SINGLE into the hole+
20-	(2B) SINGLE between 1st and 2nd +
21-	(3B) SINGLE knocked down at 3rd +
22-	(P) SINGLE off of pitcher's glove +
23-	(C) SINGLE in front of plate +
24-	(1B) SINGLE in back of first +
25-	(SS) SINGLE into the hole+
26-	(2B) SINGLE between 1st and 2nd +
27-	(3B) SINGLE knocked down at 3rd +
Runners advance one base and chance for extra base on error.	
'72, '73, '74, '75, '76, '77, '78, '79 - Error is automatic.	
'35, 46, '47, '48, '49, '80 - Error for asterisked fielders	
Others - Roll against fielder's small error rating	

28- FLY OUT to short RF

29-30 FLY OUT to short CF

31-32 FLY OUT to short LF

33-37 STRIKE OUT

38-41 HIT by PITCH

42-45 BASE on BALLS

Runners on:	INFIELD POSITIONS	
	None Out	One Out
1B	3B in; others DP	All DP
1B/2B	1B in; others DP	All DP
2B	1B in; others back	AllBack
Full	1B in; others DP	All DP
1B/3B	1B in; others DP	All DP
2B/3B	All in	All in
3B	All in	All in

COLUMN SIX

2-6 TRIPLE
7-11 SINGLE (1)

With two out, runner advances two bases.
Runner on second may attempt to score - roll against speed.
Runner on first goes to third on throw to the plate .

12-16 HOME RUN
17 DEEP FLY OUT to LF

Runner on third scores on SACRIFICE FLY

18-19 DEEP FLY OUT to RF
20 DEEP FLY OUT to CF

Runner on 3rd scores on SF. Runner on 2nd advances to 3rd

21 DEEP FLY OUT to CF

Runner on 3rd scores on SF. Runner on 2nd takes 3rd, runner on first with 5 speed takes second.

22-26 LONG SINGLE (2)
Batter may try for 2nd. Dice roll 4 = OUT! Others - score DOUBLE

27-31 LONG SINGLE (2)
Runner on first may try to score - roll against runner's speed. On throw home, batter may try for 2nd - roll against speed.

32-36 SHORT FLY OUT

37-41 STRIKEOUT

USE THESE RESULTS FOR 42-56 FOR THE FOLLOWING SEASONS: 1940, 1950, 1951, 1952, 1953, 1961(2), 1964, 1981, 1982, 1983, 1984, 1985, 1986

42-46 HIT to LF - SURE SINGLE (1)

Roll against LF defense. If higher, DOUBLE. If not, SINGLE. Roll again with runner on first. If higher once more he scores. If not, he holds at first.

47-51 HIT to CF - SURE SINGLE (1)

Roll against CF defense. If higher, TRIPLE. If not, SINGLE. Roll one die again . If higher once more - INSIDE THE PARK HOME RUN!

52-56 HIT to RF - SURE SINGLE (1)

Roll against RF defense. If higher, DOUBLE. If not, SINGLE. Roll one die again . If higher once more - TRIPLE.

USE THESE RESULTS FOR 42-56 FOR THE FOLLOWING SEASONS: 1876, 1927(1), 1934, 1935, 1946, 1947, 1948, 1949, 1955, 1961(1), 1968, 1972, 1973, 1974, 1975, 1976, 1977, 1978, 1979, 1980

42-46 LOOPING FLY BALL to LEFT

Roll die against LF rating. If higher - SINGLE, runners advance one base. Runner on second scores but batter out at 2nd (LF-3B-2B). If =/< - SHORT FLY OUT with no advance.

47-51 LOOPING FLY BALL to CENTER

Roll die against CF rating. If higher - SINGLE, runners advance one base. Runner on second scores but batter out at 2nd (CF-C-SS). If =/< - SHORT FLY OUT with no advance.

52-56 LOOPING FLY BALL to RIGHT

Roll die against RF rating. If higher - SINGLE, runners advance one base. Runner on second scores but batter out at 2nd (RF-SS). If =/< - SHORT FLY OUT with no advance.

57-60 SINGLE (1)

Runner with 5 speed scores from 2nd. With two out, runners with 2-3-4-5 speed score from 2nd.

61-65 DOUBLE(2)

With two out runner with 4-5 speed scores from first.