

## STATIS PRO BASEBALL WITH DICE

This method uses dice, a new Out Sequence Chart and these few new instructions to replace the Fast Action Cards. All the other charts included with the game, as well as all the board charts, are still used.

### Dice Needed:

- 1 — 12-sided die** (for PB result, error rating limits)
- 2 — 8-sided dice** (for random number)
- 1 — 20-sided die** (for determining other result, CD position, WP, PB, BK)
- 1 — New Out Sequence chart** (included)

### For PB Number: Roll 12-sided die:

- 1** = Potential BD, CD or Z result
- 2-12** = PB number

### For RANDOM Number: Roll 2 8-sided dice of different colors (your choice):

Choose one color to represent the first if two digits and the other for the second digit

### For BD, CD, and Z Results: Roll 20-sided die:

- 1-10** = BD, **11-19** = CD, **20** = Z
- For BD and Z:** Roll 2 8-sided dice for new **RANDOM** number
- For CD:** Roll 20-sided die for **CD** position (below)

### For CD Position: Roll 20-sided die:

- Last number of roll is the player's position
- 1 & 11** = P; **2 & 12** = C; **3 & 13** = 1B; **4 & 14** = 2B; **5 & 15** = 3B;
- 6 & 16** = SS; **7 & 17** = LF; **8 & 18** = CF; **9 & 19** = RF
- 10 & 20** = No result, resume normal procedure and re-roll for new **PB**

### For ERROR Result: If Random Number hits the **OUT** range:

- Check the new **OUT SEQUENCE CHART** for the result
- If the result is a \* out:** Roll 20-sided die for error possibility:
  - 1-16** = no error, refer to **OUT CHART**
  - 17-20** = potential error
- If the result is a potential error:** Roll 12-sided die for error range, as follows:
  - 1** = 1 to 10; **2** = 2 to 10; **3** = 3 to 10; **4** = 4 to 10; **5** = 5 to 10;
  - 6** = 6 to 10; **7** = 7 to 10; **8** = 8 to 10; **9** = 9 to 10; **10** = 10;
  - 11-12** = No error, refer to **OUT CHART**

### For ERROR Numbers (1-5): Roll 20-sided die and refer to chart below:

- P and C:** **1-8** = Error 1; **9-20** = Error 3
- 1B:** **1-16** = Error 1; **17-20** = Error 3
- 2B, 3B and SS:** **1-10** = Error 1; **11-16** = Error 2; **17-20** = Error 3
- OF:** **1-18** = Error 4; **19-20** = Error 5

### PITCH (PB, WP or BK):

- If RANDOM number = PB, WP or BK:** Roll 20-sided die for PITCH result:
  - 1-12** = No
  - 13-20** = Yes