STOLEN BASE CHARTS

Obtain a random number and refer to the chart, using the SP rating of the man or men involved. If the chart indicates the player does not steal, he simply holds base. On double steal, defense indicates which runner it will try for. On an error on double steal, second runner advances the same number as the first.

FIRST TO SECOND BASE

11-15	Any rated runner steals.
16-23	Any runner rated SP A, B or C steals.
24-32	Any runner rated SP A or B steals.
33-47	Any runner rated SP A steals.
48-52	Runner out stealing, catcher to second baseman.
53-55	Runner out if catcher has TA arm rating, if not, runner steals second.
56-61	Runner out if catcher has TA or TB arm rating, if not, runner steals second.
62	Wild throw by catcher. Stolen base and runner to third on error.
63	Wild throw by catcher. Stolen base and runner scores on error.
64	Second baseman drops ball. Runner safe. Error is charged. No stolen base credited.
65	Shortstop bobbles throw. Runner safe. Error is charged. No stolen base credited.
66-67	Runner is picked off first by pitcher.
68	Runner is picked off first by catcher.
71	Pitcher throws wildly to first. Error and runner to third base.
72	Pitcher throws wildly to first. Error and runner to second base.
73-88	Runner cannot get jump. Holds base. Continue normal play.

SECOND TO THIRD BASE

11-14	Any rated runner steals.
15-17	Any runner rated SP A, B or C steals.
18-28	Any runner rated SP A or B steals.
31-41	Any runner rated SP A steals.
42-52	Runner out stealing, catcher to third baseman.
53-55	Runner out if catcher has TA arm rating, if not, runner steals second.
56-61	Runner out if catcher has TA or TB arm rating, if not, runner steals second.
62	Wild throw by catcher. Stolen base and runner scores on error.
63	Catcher bobbles ball. Runner steals third.
64	Third baseman drops ball. Runner safe at third on error. No stolen base credited.
65	Third baseman misses throw. Runner score. No stolen base credited.
66	Catcher picks runner off second base.
67-68	Pitcher picks runner off second base.
71-72	Pitcher throws wildly to third. Stolen base plus error. Runner scores.
73-88	Runner cannot get jump. Holds base. Continue normal play.

THIRD TO HOME PLATE

11-13	Any rated runner steals.
14-15	Any runner rated SP A, B or C steals.
16-18	Any runner rated SP A or B steals.
21-26	Any runner rated SP A steals.
27-37	Runner holds. No jump taken.
38-43	Runner caught stealing, pitcher to catcher.
44-48	Batter fouls off pitch to plate. Runner holds.
51-52	No steal attempted. Pitcher too tricky. Pitch to the batter.
53	Catcher with TA arm rating picks off runner at third.
54-55	Catcher picks runner off at third base.
56-57	Wild pickoff throw by catcher. Runner scores.
58-61	Pitcher is rattled. Runner scores on balk call.
62	Pitcher throws wild to home plate. Runner scores on wild pitch.
63-88	Runner cannot get jump. Holds base. Continue normal play.

RUNNERS ADVANCING ON BASE HITS

Runners advance one base for a single (two bases if off a pitcher's card), two bases for a double and three bases for a triple. However, the offense has the option of trying to advance runners extra bases on the hits, such as two bases on a single and three on a double. If such an attempt is to be made, use the proper chart and refer to both the OBR of the lead runner and the throw rating of the outfielder involved in the play.

SECONDARY ADVANCE: When a play is made on a runner who is advancing to either home from second on third from first on singles, the batter automatically takes second base if his OBR is A or B.

If a play is made, the relay throw is made by: 3B to C on double to left
SS to C on double to center
2B to C on double to right

WHEN TWO MEN ARE OUT: Add 20 to all safe chances as runners are away quickly.

FIRST TO THIRD ON SINGLE TO LEFT

OBR	T2	T3	T4	T5
A	11-56	11-52	11-46	11-42
B	11-52	11-46	11-42	11-36
C	11-46	11-42	11-36	11-32
D	11-42	11-36	11-32	11-26
E	11-36	11-32	11-26	11-22

FIRST TO THIRD ON SINGLE TO CENTER

OBR	T2	T3	T4	T5
A	11-62	11-56	11-52	11-46
B	11-56	11-52	11-46	11-42
C	11-52	11-46	11-42	11-36
D	11-46	11-42	11-36	11-32
E	11-42	11-36	11-32	11-26

FIRST TO THIRD ON SINGLE TO RIGHT

OBR	T2	T3	T4	T5
A	11-76	11-72	11-66	11-62
B	11-72	11-66	11-62	11-56
C	11-66	11-62	11-56	11-52
D	11-62	11-56	11-52	11-46
E	11-56	11-52	11-46	11-42

SECOND TO HOME ON SINGLE TO ANY OUTFIELDER

OBR	T2	T3	T4	T5
A	11-62	11-56	11-52	11-46
B	11-56	11-52	11-46	11-42
C	11-52	11-46	11-42	11-36
D	11-46	11-42	11-36	11-32
E	11-42	11-36	11-32	11-26

FIRST TO HOME ON DOUBLE TO ANY OUTFIELDER

OBR	T2	T3	T4	T5
A	11-46	11-42	11-36	11-32
B	11-42	11-36	11-32	11-26
C	11-36	11-32	11-26	11-22
D	11-32	11-26	11-22	11-18
E	11-26	11-22	11-16	11-16

HIT AND RUN CHART

This chart is to be used when the Hit and Run play is called for and can only be used when there is a man on first, or men on first and second. When in effect, do not go through PB selection, but obtain random number and read result directly from the chart using proper rating for H&R (HR) found on the batter card. No usable with runner on third.

#Against a pitcher whose PB is 2-7 or better, play is a ground out (2B-1B) and all runners advance.
*No optional advance allowed.

HR0	HR1	HR2	Play description
11-21	11-28	11-34	Single to center. Runners advance two bases.
22-24	31-34	35-41	Double to left field corner. Runners score.#
25	35	42	Triple to right center. Runners score.#
26-34	36	43-46	Lead runner caught stealing, catcher to shortstop. Batter still at bat.
35-42	37-42	47-52	Ground out (2B-1B). Runners advance.
43-51	43-48	53-61	Ground out (1B). Runners advance.
52-61	51-56	62-64	Double Play. Batter strikes out. Lead runner caught stealing, catcher to lead base.
62	57-61	65-67	Runner steals. SP D or E holds base. Batter still at bat.
63-67	62	68-71	Double Play. Line out to pitcher. Lead runner doubled off base.
68-74	63-64	72-75	Fly out to left field. Runners hold.*
75-81	65-74	76-83	Fly out to center field. Runners hold.*
82-88	75-88	84-88	Fly out to right field. Runners hold.*

DEFENSIVE OPTION PLAY CHART

Offense decides whether to send runner on third home. Then DEFENSE has option of either making play at home or allowing runner on third to score, retiring the batter at first. If RUNNER COMING HOME and defense TRYING FOR runner at home:

OBR refers to runner on third. Batter safe on fielder's choice when play made at home.

New Random Number

Runner Rating	Safe	Out
OBR A	11-48	51-88
OBR B	11-42	43-88
OBR C	11-35	36-88
OBR D	11-32	33-88
OBR E	11-28	31-88

VARIABLE FACTOR FOR LEFT VS. RIGHT ELEMENT

Only the numbers found below are used when element of LEFT versus RIGHT is employed. Other numbers are unchanged in the results.

LEFT HANDED PITCHER

LH BATTER	RH BATTER
11: Strikeout	87: Single, advance 2 bases
12: Strikeout	88: Single, advance 1 base
13: Strikeout	
14: Foul to catcher	
15: Foul to first	

RIGHT HANDED PITCHER

LH BATTER	RH BATTER
87: Single, advance 2 bases	11: Strikeout
88: Single, advance 1 base	12: Foul to catcher

PITCHING ADJUSTMENT CHART

The Pitching Adjustment Chart comes into play only in the SEVENTH INNING and only when a pitcher is working on a SHUTOUT. For example, if a pitcher has allowed one run or more (earned or unearned) through six innings, he is not eligible to use the chart. However, if a pitcher has not allowed a run through six innings, he is eligible to use the chart. In using the chart, certain FAC numbers (off either pitcher or batter's card) may be changed from HITS to OUTS. After obtaining a random FAC number, check the chart under the proper inning to see if the hit is converted to an out. ALL OUTS ARE POP OUTS AND RUNNERS HOLD.

Example: Pitcher has a shutout in the eighth and the batter has a result on his card and random number 17 appears. Instead of the result being a hit, the PITCHING ADJUSTMENT CHART changes the result to an out.

WHEN A RUN IS ALLOWED BY A PITCHER USING THE PITCHER ADJUSTMENT CHART, HE NO LONGER IS ELIGIBLE AND PLAY RETURNS TO NORMAL PROCEDURE.

INNING	RANDOM #	PITCHER CARD	BATTER CARD
7TH	16	Score F2	No Change
8TH	16, 17	Score F3	Score F4
9TH	16, 17, 18	Score F6	Score F1
9TH	BD	Score F1	Score F2

SACRIFICE CHART

When this play is called for, ignore finding a PB number. Instead, obtain a random number and go directly to this chart, using the SAC rating of the batter's

*Sacrifice credited to the batter

AA	BB	CC	DD	Play Description
11-18	11-17	11-15	11-13	Batter out (P-2B covering). Runners advance.*
21-27	18-25	16-23	14-18	Batter out (C-1B). Runners advance.*
28-37	26-34	24-31	21-24	Batter out (1B-P). Runners advance.*
38-65	35-55	32-48	25-41	Batter out (3B-1B). Runners advance.*
66-67	56			Batter safe on bunt single. Runners advance.
68	57-68	51-68	42-68	Lead runner tagged out, catcher to lead base, Batter safe.
71	71	71	71	Error on first baseman. All safe.*
72	72	72	72	Error on pitcher. All safe.*
73	73	73	73	Error on third baseman. All safe.*
74	74	74	74	Error on catcher. All safe.*
75	75-77	75-82	75-82	Batter fouls out to catcher. Runners hold.
76-77	78-83	83-85	83-86	Double Play. Batter pops out to catcher who throws to lead base.
78-88	84-88	85-88	87-88	Batter fouls to first. (Pitcher fouls third strike for strikeout.)

BUNTING FOR A BASE HIT

Can only be used ONCE PER GAME by a batter and NEVER when a runner is on third base. To qualify to use this chart, the batter must have an OBR rating of either A or B. When this play is called, ignore PB, obtain a random number and read the result of the attempt.

*No sacrifice credited to the batter.

RANDOM #	Play Description
11-28	Batter beats out bunt for a hit. Runners advance.
31-35	Batter out (3B-1B). Runners advance.*
36-42	Batter out (1B-2B covering). Runners advance.*
43-48	Batter out (P-1B). Runners advance.*
51-57	Batter out (C-1B). Runners advance.*
58-64	Batter out (1B). Runners advance.*
65	Error on pitcher. Runners advance. Batter safe at first.
66	Error on first baseman. Runners advance two bases. Batter to second.
67	Error on second baseman. Batter safe at first. Runners advance.
68	Error on third baseman. Batter safe at first. Runners advance.
71	Catcher makes wild throw to first. Runners score. Batter to third.
72-88	Bunt try goes foul. Batter still at bat, but cannot try bunt attempt again.

SQUEEZE PLAY

This play is used when when third base is occupied. Use SAC rating on batter card and do not use PB selection. Obtain a random number, consult the SAC rating and use the table below.

AA	BB	CC	DD	Play Description
11-15	11-14	11-13	11-12	All safe on fielder's choice. Credit batter with sacrifice.
16-32	15-28	14-27	13-22	Batter out (P-1B). Runners advance. Credit batter with sacrifice.
33-38	31-38	26-38	23-38	Runner out at home (P-C). Others advance.
41-43	41-43	41-43	41-43	Runner out at home (1B-C). Others advance.
44-46	44-46	44-46	44-46	Runner out at home (3B-C). Others advance.
47-52	47-52	47-52	47-52	Error on pitcher. All Advance. Credit batter with sacrifice.
53-54	53-57	53-63	53-71	Batter misses pitch. Runner caught stealing home (P-C).
55-71	58-71	64-71	72-78	Batter fouls out to catcher.
72-88	72-88	72-88	81-88	Batter pops out to pitcher. Runners hold.

ADVANCING ON FLY BALL OPTION

The OUT CHARTS call for the automatic advance on fly outs, but often you may wish to try and advance a runner. If so, use the table below. When a play is made on the advance attempt, all other runners advance.

OBR E cannot try advance. If fly out is deep, add 20 to safe chances. This chart is OPTIONAL.

RUNNER OBR	T2	T3	T4	T5
A	11-48	11-41	11-35	11-26
B	11-45	11-36	11-27	11-24
C	11-42	11-33	11-24	11-21
D	11-36	11-26	11-21	11-18