

Used Lasagna Boxing

All of the excitement of a boxing match using standard cards and dice.

Requirements: Two standard six sided dice, a 52 card deck of playing cards with the Jacks, Queens and Kings removed and a piece of paper to write the changes down during the bout.

The Game: Used Lasagna Boxing assumes that you are going into a bout against an equal opponent. This is not a statistics based game.

Each boxer starts with 25 hit points. Before the fight begins, each fighter rolls the dice and reads the result from the START chart. The points are added to or subtracted from the 25 to make the starting number of hit points available to the boxers.

Shuffle the deck and deal five cards side by side for each player. You can have one set of five above the other or one on the left and the other on the right.

Choose one card for each boxer to represent a punch. If the two cards are of the same rank, then no dice roll is required. If not, then roll the dice for each boxer and read the result from the appropriate column.

Example: Boxer A gets a 7, Boxer B gets a 4. Boxer A rolls a 5-3, while Boxer B rolls a 6-1. Boxer A scores 0 points, while Boxer B scores 2. 2 hit points are subtracted from Boxer A's total.

If a negative number is the result, then the points are removed from the boxer's total as the result of a counterpunch from the opponent.

On occasion, you will see a FOUL? Result. Roll the dice and read the result from the FOUL Chart. For all Foul results:

1st Foul in Round: Warning

2nd Foul in Round / 3rd in bout: 1 point deducted (see scoring a bout)

3rd Foul in Round / 5th in bout: 2 points deducted (see scoring a bout)

4th Foul in Round / 6th in bout: Boxer is disqualified and loses the bout.

If an Ace is drawn and a 6-6 is rolled, then it is an instant knockdown.

Any result that ends in a + symbol allows the boxer to have a second card selection and dice roll in the same turn. Three + symbols in the same turn results in a knockdown. If a boxer is unfortunate enough to draw three – scores with + symbols in a row, then he/she is knocked down instead of the opponent.

Knockdown: A knockdown is scored if a boxer's hit points are reduced to 0. There are separate charts for the first, second and third knockdowns of a bout. Typically, a fight is stopped after a third knockdown, however, if you want to eliminate that rule, each knockdown after the third uses the 3rd Knockdown chart.

Timing a round: A round of boxing is usually 3 minutes. In Used Lasagna Boxing, this is done by twelve rounds of card selections and dice rolls. A dice roll that is the result of a + result on the chart is part of the same time frame as the first roll.

Recovery: At the end of each round, the boxers get a minute to rest and hear instructions. Based on how many hit points the boxer has left, they are returned to the number listed in the Recovery Chart.

Scoring a bout:

A bout is a set number of rounds (usually 4, 6, 8, 10 or 12. You may be old enough to remember 15 round championship fights.). While hit points are subtracted from each boxer during the rounds, the winner of each round is the one that connects more times.

Almost all bouts are scored on a 10 point must system. The winner of the round scores 10 points, while the loser gets 9 or less. In Used Lasagna Boxing, this is done by the following method:

Winner does not knock down loser	10-9
Winner knocks down loser once	10-8
Winner knocks down loser twice	10-7
Winner knocks down loser three or more times	10-6

Point deductions for fouls must also be factored into the scoring. If the boxers have connected the same number of times, then the one with the higher number of hit points left at the end of the round wins. If the number of hit points are even, then the one with the lower number of hit points at the beginning of the round wins. If the number of hit points were even, then the round is scored as 10-10.

If the bout does not end in a knockout after the set number of rounds have been fought, then the winner of the bout is the one that has the most points at the end of the last round. If the scores are even, then the bout is a draw.

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